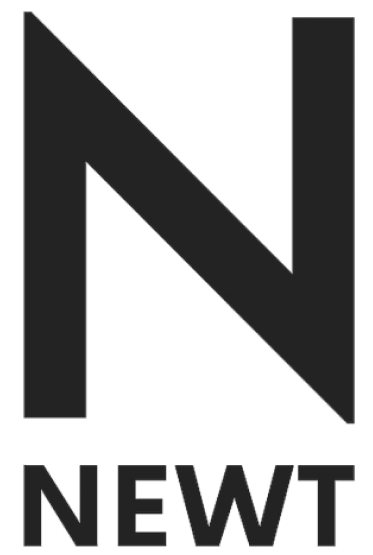
NEWT

History and Geography project



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Historical-Geography-Project

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IDEA OF THE PROJECT

The idea of the project is to create a website that is closely related to History and Geography.

TEAM MEMBERS

|  |  |
| --- | --- |
| Name | Role in the team |
| Zhanet Petkova | Scrum Trainer |
| Valeria Yaneva | Back-end developer |
| Zhivko Spasov | Front-end developer |
| Soner Solakov | Designer |

PROJECT DESCRIPTION

|  |  |
| --- | --- |
|  | Description |
|  | Idea in general.  Our idea is a website where you can learn about the Greatest geography discoveries. |
|  | How can you access the project?  You can find our project on GitHub. You can access the files by installing the repository or paste this to your console - https://github.com/ZYPetkova20/Historical-Geography-Project. |
|  | Teamwork.  Our main communicating platform was Microsoft Teams. During the project, we met almost every day, so that everyone can catch up with the work. |
|  | What technologies were used?  The technologies that were used are **Visual Studio Code** as our code editor, we used **GitHub** for collaborative work, **Microsoft Teams** for connection and communication, **PowerPoint** for preparing a Presentation, **Word** for preparing Documentation, **Figma** for the design. |

PERFORMED TASKS

|  |  |
| --- | --- |
|  | Performed tasks |
| 1 | Create design  The design was created so that users can easily navigate through the site and find what they are searching for. |
| 2 | Create a home page  On our home page we have brief information about all the Greatest geography discoveries. |
| 3 | Create pages for the Greatest geography discoveries  On these pages you can read about the journeys, look at pictures of them and see a 3D globe with the discoverer’s route. |
| 4 | Create an about us page  On the about us page, you can find basic information about our team, our site, and our mission. |
| 5 | Create a contact us pop-up  In this area of the site, you can give your feedback on our website. |
| 6 | Create README  In our readme you can get a quick overview of the project and see all the languages and tools we have used. |
| 7 | Create documentation  By reading the documentation you can learn almost everything about our project. |
| 8 | Create design documentation  Just by looking at our design documentation you can get the basic idea of our website and see the colors we have used. |
| 9 | Create presentation  We have created a presentation, which helps us introduce our project. |
| 10 | Create block diagram  The block diagram is a visualized, sequential representation of the website. |

FUNCTIONS

|  |  |  |
| --- | --- | --- |
| File | Function Name | Description |
| sphere.js | animate() | Makes the sphere animation |
| sphere.js | popUp() | Opens the pop-up |
| sphere.js | closePopUp() | Closes the pop-up |
| dark-mode.js | lightMode() | Makes the theme light |
| dark-mode.js | darkMode() | Makes the theme dark |

BLOCK DIAGRAM

A picture containing text, electronics

Description automatically generated